

## **3v3 Beast of the East Basketball Tournament Rules**

### **Team Management**

- Only players listed on the official roster will be permitted to play. Rosters will be verified.
- Maximum of 5 players per team. Teams are permitted to play with 2 players, however, the other team will continue to play with 3.
- All players must wear same color jersey/shirt with a number printed on back-no exceptions
- Keep in mind the OHSAA rules when forming teams
- Players cannot play on more than 1 team per age division. Players are permitted to play on an additional team in a higher grade level

### **Game Management**

- To determine possession teams must be at the court at least 5 minutes before the start of the game. Teams not present when the ref is ready to determine possession will forfeit the game. The team who wins the coin toss will choose whether to take first possession or choose whether to wear (or not to wear if necessary) pinnies.
- Ball check is at the top of the arc for the beginning of the game, after a dead ball, foul, or a referee call. The ball can be checked anywhere beyond the arc. No dribble or shot is allowed by the person checking in the ball.
- Half court line and side lines are out of bounds
- Any change of possession, resulting from a missed shot, turnover or other must be “taken back” over the arc before the newly possessing team can attempt to score.
- Ball possession will change after every made shot and checked at the top of the arc.
- Substitutions can be made after a dead ball or a referee call.
- Every court will have 1 referee. All fouls and violations will be called by the referee.
- There are no time outs. Clock will only stop in the case of an injury.

### **Game Format**

- Games will be played as one continuous 20 minute period
- Team with the highest score after 20 minutes OR the first team to 21 points will be declared the winner
- Scoring: 1 point inside the arc and 2 points outside the arc
- Referees will be responsible for reporting the score. We do ask for the coaches to verify the score with the referee at the end of the game.
- Backboard and sides of the backboard are in play. Behind the backboard is out of play.
- Tie Breaker: 3 players are selected for a sudden death overtime of free throws. Another coin toss is conducted to determine which teams shoots first. Each team will have 3 free throws (alternating between teams) and the team with the most made free throws will win. If overtime continues beyond the 1<sup>st</sup> round, the sequence will continue as necessary with additional bench players shooting at least one time. This will determine the final winner.